

**CD ROM**

For Macintosh™

# D!ZONE MAG™

**FOR MACINTOSH DOOM AND ULTIMATE DOOM**

## COLLECTOR'S EDITION



**D!MAC**  
THE ULTIMATE  
DOOM  
INTERFACE

REQUIRES  
REGISTERED  
VERSION OF DOOM  
OR ULTIMATE  
DOOM

MAC VERSION  
OF THE #1  
SELLING  
D!ZONE

# 2000 BEST-EVER LEVELS!

1000 DOOM PLUS 1000 ULTIMATE DOOM LEVELS

Simulated DOOM™, 1992 screen.

**MACSoft**  
A MICROWARE COMPANY

# INSTRUCTION MANUAL

# D!ZONE

For Macintosh

**MACSoft™**  
A WIZARDWORKS COMPANY



# **D!Zone Mac**

## **Published by MacSoft**

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# D!ZONE

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## WELCOME

Thank you for purchasing D!Zone Mac. D!Zone includes a huge selection of the most popular Doom WAD files as well as an interface that lets you stack multiple WADs so you can play them sequentially.

If you have any questions regarding the installation or use of this product, please call the technical support telephone number listed on this page.

If you have any comments regarding D!Zone Mac or any other MacSoft Product, please contact us at the following address.

Have Fun!

MacSoft, a WizardWorks Company  
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Plymouth, MN 55447

## SYSTEM REQUIREMENTS

Any Macintosh with a CD-ROM drive capable of running either Doom for Macintosh or Ultimate Doom for Macintosh.

## TECHNICAL SUPPORT

Technical support for D!Zone Mac is available from:

**MacSoft Technical Support**  
**(612)559-5301**

FAX: (612) 559-5126



# D!ZONE

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## Installation

- 1) Open your Hard Drive and arrange the window so that your Doom II™ or Ultimate Doom™ folder is visible.
- 2) Place the D!Zone CD into your CD-ROM drive and double-click on its icon. You should see the following:



- 3) Determine which version of the D!Zone program you will be using. If you have Doom II™, use the program called D!Z. If you have Ultimate Doom™, use the program called Ultimate D!Zone.
- 4) Copy the appropriate program by dragging its icon to the top of the Doom II™ or Ultimate Doom™ folder on your hard drive. Keep in mind that you are now copying the D! program into the folder on your hard drive that Doom created when you first installed the Doom game. When the folder turns dark, release the mouse button. The

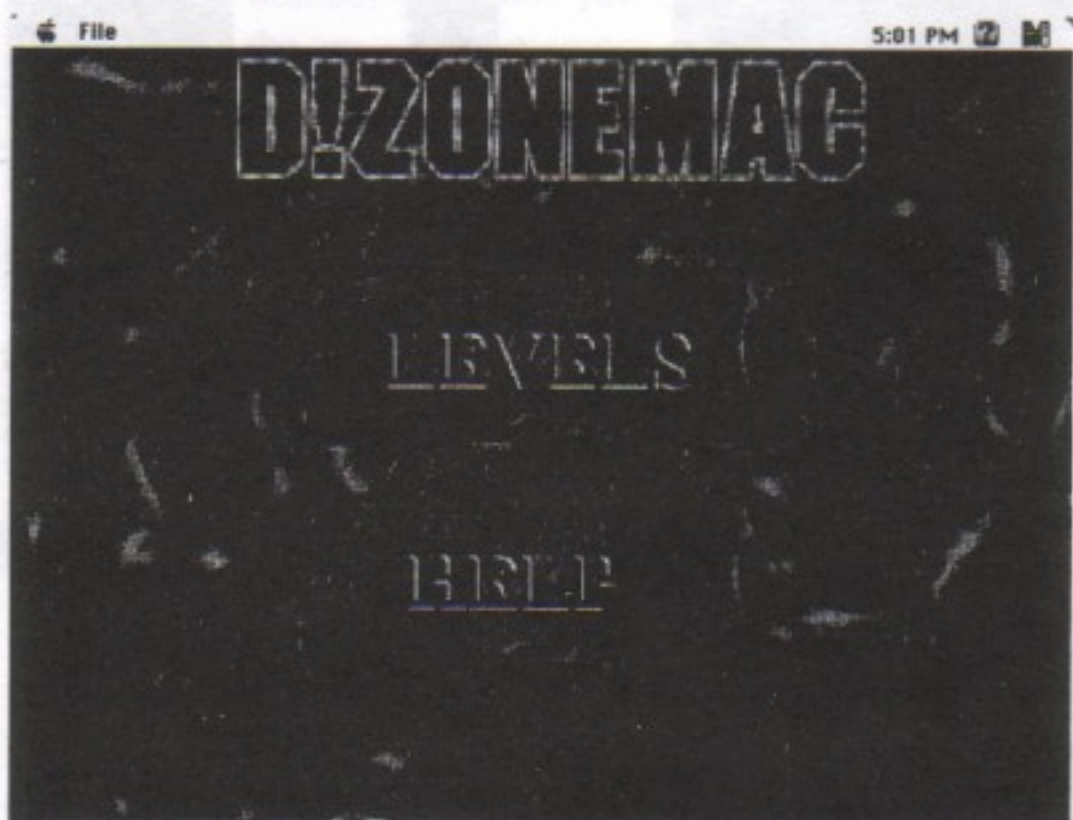
# D!ZONE

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D!Zone application will be copied into the folder.

5) Open the Doom II™ or Ultimate Doom™ folder on your hard drive and double-click on the D!Zone icon located inside.

6) When the D!Zone title screen appears, click on it. You should then see the following:

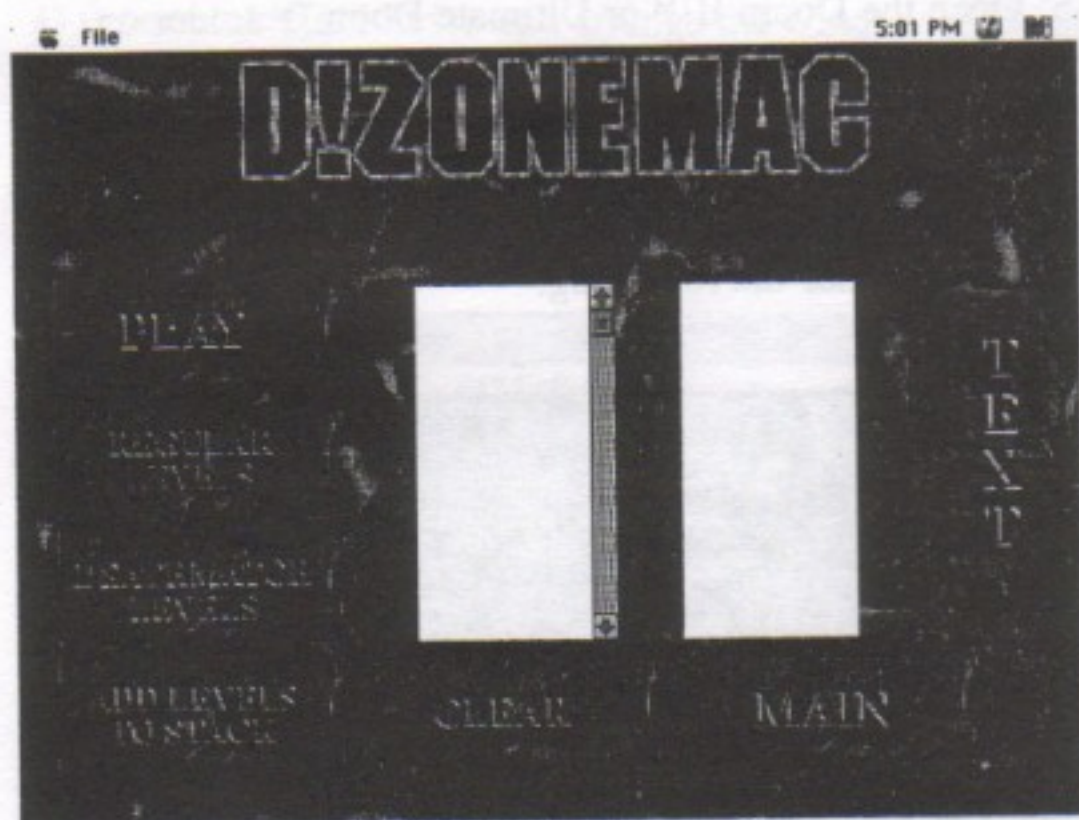




# D!ZONE

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7) Click the button marked "Levels." The following screen will appear:



## To load levels:

1) Click either "Regular Levels" or "Deathmatch Levels." (Deathmatch levels are designed for network play. They have more than one starting point and, usually, very few monsters. However, you can also play Deathmatch levels by yourself.)

# D!ZONE

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2) A list of available WAD files should appear in the left window. Click on a WAD name to select it, then click "Add Levels to Stack." The selected WAD will now appear in the window on the right. You probably want to add more than one WAD to the stack. To do so, just repeat Step 2. Remember that a WAD may contain more than one level. D!Zone Mac will stack the levels in the order you have selected and place them into Doom™ beginning at level 1. The number of WADs you can stack is limited primarily by the amount of memory available on your computer. Also, each WAD you add will result in a longer loading period when you launch Doom.

3) After you have made all of your selections, click "Play." The D!Zone program will automatically launch Doom™ and load your WADs.

NOTE: You can also view a brief text description of many of the levels by clicking on the "Text" button. If, after clicking on the "Text" button, you receive the message "File Not Available," don't despair. Some of the text files are located in the WAD and Text folders on your CD-ROM and are just not viewable in the D! interface.