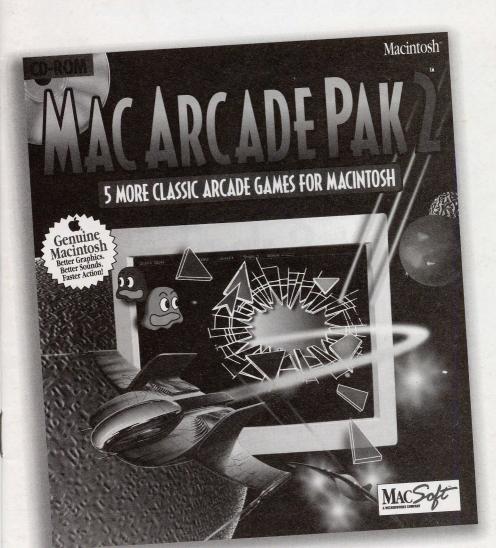
INSTRUCTION MANUAL





Mac Arcade Pack 2 Published by MacSoft

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Welcome

Thank you for purchasing Mac Arcade Pack 2. We hope you will enjoy many hours playing these 5 games. If you have any questions regarding the installation or use of this product, please call the technical support telephone number listed on this page.

If you have any comments regarding Mac Arcade Pack 2 or any other MacSoft Product, please contact us at the following address.

Have fun!

MacSoft, a WizardWorks Company 3850 Annapolis Lane, Suite 100 Plymouth, MN 55447

System requirements

Any Macintosh running System 7.0 or later with 4 MB RAM, a color monitor, and a CD-ROM drive.

Technical support

Technical support for Mac Arcade Pack 2 is available from:

Varcon Systems Technical Support

10509 San Diego Mission Road, Suite K

San Diego, CA 92108

(619) 563-6700 FAX: (619) 563-1986

How to install Mac Arcade Pack 2

You do not need to install Mac Arcade Pack 2 onto your hard drive in order to play the games. If you wish to play the games directly from the CD, skip this section and go to the section *How to start the games* on page 3.

To install the games,

- 1. Close all open windows on your computer screen.
- 2. Place the CD into your CD drive. The CD window will automatically open.





Arcade Pak II Games

- 3. Click the mouse button *once* on the picture of the spaceship named "Arcade Pack II."
- Hold down the [SHIFT] key. Click the mouse button once on the folder named "Arcade Pack II Games." Now you have selected both items to copy.
- 5. Click and hold the mouse button on the icon "Arcade Pack II." Drag the icon over the Macintosh Hard Drive icon at the upper right of your screen.
- 4. When the Macintosh Hard Drive icon turns dark, let go of the mouse button. You will see a message alerting you that files are being copied to your hard drive.

5. When the files are finished copying, Mac Arcade Pack 2 has been successfully installed.

How to start the games

Double-click on the "Arcade Pack II" icon. This will display the Launcher Screen. Move the mouse arrow over the icons shown on the screen. The name of each game will appear in the bottom left corner of the screen as you move the arrow from one icon to the next. Click once on the icon of the game you want to play. The game you selected will automatically launch.

You can also launch the games from the menu bar. If you move your mouse to the top of the screen, the menu bar will appear. Click and hold your mouse button on the word **Games** and a list of the games will appear. Move your mouse to the game you wish to play, let go of the mouse button, and the selected game will launch.

How to quit

All five games on the CD can be quit in the same way- by holding down the \$ key and then pressing the \mathbf{Q} key on the key-

board. This will return you to the Launcher Screen. You may then play a different game or click once on the word **Quit** in the lower right corner of the screen to leave the Launcher.

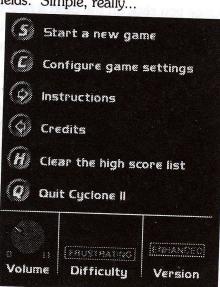
Cyclone II

The game

Cyclone II brings you on a mission deep into enemy territory, where you must destroy enemy bases protected by rotating shields. Not only must you avoid homing mines, but the deadly Ion Cannon of the enemy fortress will destroy you with a single shot. Dodge these attacks, and all you need to do is sneak a shot between the enemy's shields. Simple, really...

The game screen

When Cyclone II first starts, you will see the Game Screen. On the left is the high score list. On the right is the control panel. Here you can access the various features of Cyclone II. The first button you need to select is the **Instructions** button. Once you have read through the instructions, you will



need to select the **Configure game settings** button. This button allows you to select the keys to use for the game, as well as any special graphics or sound settings. After you have finished with the configuration, you can select the sound **Volume** and game **Difficulty** at the bottom of the control panel. Next to the **Difficulty** setting, you see the **Version** setting. Normally, you will play the **Enhanced** version of the game. If the game is running slowly or is behaving incorrectly, you may wish to try the **Original** version.

Once you click on the **Start a new game** button, you will be brought to the Play Screen. The play screen displays your ship and the enemy fortress. Use the keys you set earlier to play the game.

If you would like to quit a game at any time, hold down the key on your keyboard and press the **Q** key. This will bring you back to the Game Screen. To return to the Mac Arcade Pack 2 Launcher Screen, hold down the key on your keyboard and press the Q key again.

Dungeon Wars

The game

Dungeon Wars is a game of skill and strategy, set in an ancient dungeon. Your objective is to score as many points as possible by collecting treasures and destroying cruel, evil monsters. Navigate through the castle by finding the exits to other levels. Choose the character you want to play, and jump in firing!

Starting the game

When you first start the game, you will see an introductory screen. Click the mouse button, and you will be asked to select a character. Select one of the four characters described on the next page (Elf, Wizard, Warrior or Valkyrie). The game begins as soon as you select a character, and the timer is going. Before playing Dungeon Wars for the first time, you will want to configure the controls and examine the options. Go to **Help** in the menu bar to customize the playing keys and to get familiar with the game Hints. Note: the game timer stops while you are using any of the commands from the menu bar.

Characters:

ellows Elf o se

Poor - Armor Protection: Good - Magical Ability: Medium - Hand to Hand Combat: Medium

- Shot Strength:

Wizard

Very Poor - Armor Protection: Very Good - Magical Ability: Very Poor - Hand to Hand Combat: Very Good - Shot Strength:

Warrior

Good - Armor Protection: Very Poor - Magical Ability: Very Good - Hand to Hand Combat: Very Good

- Shot Strength:

Valkyrie

- Armor Protection: - Magical Ability:

- Hand to Hand Combat:

- Shot Strength:

Very Good

Medium Very Good

Good

Playing the game

To start a new game, click and hold the mouse button on the word **File** in the menu bar. Move the mouse to the words **New Game** in the list that appears. You may also press the **%** key and the **N** key on your keyboard. Select the character you wish to use and a new game will begin.

If you would like to quit a game at any time, hold down the **%** key on your keyboard and press the **Q** key. This will bring you back to the Mac Arcade Pack 2 Launcher Screen.

Dungeon Builder

Included with Mac Arcade Pack 2 is the program Dungeon Builder. This program allows you to make new dungeons to use with Dungeon wars. To use this program, quit all other applications, including Mac Arcade Pack 2. Double-click on the "Arcade Pack II Games" folder. When this folder has opened, double-click on the "Dungeon Wars" folder you find inside. Double-click on the file named "Dungeon Builder Help." This document has all the instructions you will need to use the Dungeon Builder program.

MacMan Deluxe

The game

MacMan Deluxe requires you to guide MacMan through a twisting maze, racking up points munching on dots, energizers, and fruits while avoiding attacking ghosts. Once one of the four energizers per maze are eaten, the tables are turned and you can attack the ghosts for a few precious seconds (watch out when the ghosts begin flashing!) Each ghost devoured is worth double the points of the previous. After eating every dot in a maze, you advance to the next level to try it all over again. Each level is designed to be slightly more difficult than the previous one.

Starting the game

When you first start the game, you will see the title screen. There are several options available in the menu bar. You will first want to click and hold your mouse button on the in the menu bar. Move the mouse pointer to the words **MacMan Help** in the list which appears. The help file will teach you everything you need to know about running the program.

Playing the game

To start a new game, click and hold the mouse button on the word **Fle** in the menu bar. Move the mouse down to the words **New Game** in the list that appears. You may also hold down the **38** key on your keyboard and then press the **N** key.

Once the game has started, you can use the keys to move MacMan around the maze, dodging ghosts and clearing levels. The default movement keys are the arrow keys.

If you would like to quit a game at any time, hold down the key on your keyboard and press the **Q** key. This will bring you back to the Title Screen. To return to the Mac Arcade Pack 2 Launcher Screen, hold down the key on your keyboard and press the **Q** key again.

mouse button on the word Preferences in the manu bar. Move the mouse down to the words Oustaining how and release the

Playing the grave

Peg Leg II

The Game

Long-range scouts have discovered a stronghold of alien forces deep in uncharted space, and they've been busy developing new weapons to destroy Earth! Prepare yourself for the ultimate challenge!

Starting the game

When the game starts, you will see the Intro Screen. A row of buttons across the bottom give you access to various options. The first button you should click is the **Help** button. This will display the Instructions Screen. If you wish to change the key settings for the cannon, bombs, and shields, click and hold the mouse button on the word **Preferences** in the menu bar. Move the mouse down to the words **Customize keys** and release the mouse button.

Playing the game

Select the New Game button at the bottom of the game screen

to play a new game. Use the mouse to control your ship, a Mach Z Battalion Blaster. Destroy all the enemies on the screen to move to the next level.

If you would like to quit a game at any time, hold down the key on your keyboard and press the **Q** key. This will bring you back to the Intro Screen. To return to the Mac Arcade Pack 2 Launcher Screen, hold down the key on your keyboard and press the **Q** key again.

Asterax

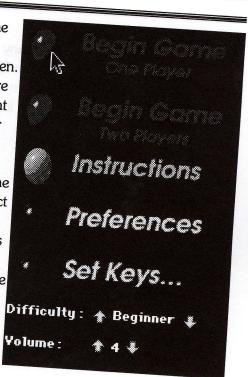
The Game

Many brave pilots have sought their fortune in the emeraldium-rich asteroid belts of Arvis Omega. Some have returned with wealth beyond the wildest dreams of men, women, or small fuzzy creatures from Alpha Centauri, retiring to a life of luxury and exotic frozen drinks. Most, of course, have simply died brief but heinous deaths.

Starting the game

The first time you run Asterax, the program will ask you what size monitor you wish to use, and will remember that size for later games. You may change this setting later by selecting **Preferences...** from the main Asterax screen. Please note that Asterax is initially set up for a 640x480 screen size. If you choose a larger screen when you first run Asterax, it will probably run out of memory and quit. You may then increase the amount of memory given to it, and run it again. If you do not know how to do this, leave the screen at 640x480. Most computer screens are 640x480, so you should have no problems.

After you have selected the screen size, you will be brought to the Game Screen. To the left of the screen are the high scores; to the right of the screen are a number of buttons. Here you may choose various settings by clicking on the buttons. The first button you should select is the **Instructions** button. This will give you full details about the use of the game. You may then wish to set the keys you wish to use by clicking on the Set Keys... button.



Playing the game

After you have set your preferences and your keys, select either Begin Game One Player or Begin Game Two Players. You must then choose your ship. Use your turn keys to select a ship, then press fire to select it. Your game will then begin.

If you would like to quit a game at any time, hold down the key on your keyboard and press the **Q** key. This will bring you back to the Game Screen. To return to the Mac Arcade Pack 2 Launcher Screen, hold down the key on your keyboard and press the **Q** key again.