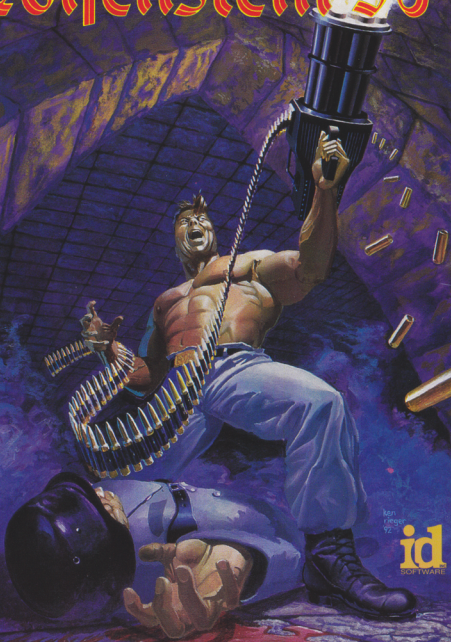


Wolfenstein 3d™



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SOFTWARE

INSTRUCTION MANUAL

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Wolfenstein 3D™

EPISODE ONE: ESCAPE FROM WOLFENSTEIN

The story so far...

You're William J. "B.J." Blazkowicz, the Allies' bad boy of espionage and a terminal action seeker.

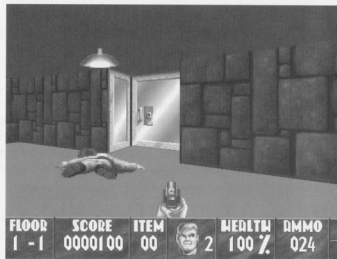
Your mission was to infiltrate the Nazi fortress Castle Hollehammer and find the plans for Operation Eisenfaust (Iron Fist), the Nazis' blueprint for building the perfect army. Rumors are that deep within Castle Hollehammer the diabolical Dr. Schabbs has perfected a technique for building a fierce army from the bodies of the dead. It's so far removed from reality that it would seem silly if it wasn't so sick. But what if it were true?

You were never given the chance to find out! Captured in your attempt to grab the secret plans, you were taken to the Nazi prison Castle Wolfenstein for questioning and eventual execution. Now for twelve long days you've been imprisoned beneath the castle fortress. Just beyond your cell door sits a lone thick-necked Nazi guard. He assisted an SS Dentist/Mechanic in an attempt to jump start your tonsils earlier that morning.

You're at your breaking point! Quivering on the floor, you beg for medical assistance in return for information. His face hints a smug grin of victory as he reaches for his keys. He opens the door, the tumblers in the lock echo through the corridors, and the door squeaks open. HIS MISTAKE!

EPISODE ONE: ESCAPE FROM WOLFENSTEIN

A single kick to his knee sends him to the floor. Giving him your version of the victory sign, you grab his knife and quickly finish the job. You stand over the guard's fallen body, grabbing frantically for his gun. You're not sure if the other guards heard his muffled scream. Deep in the belly of a Nazi dungeon, you must escape. This desperate act has sealed your fate — get out or die trying.



SYSTEM REQUIREMENTS

Required:

- Any 256-color Macintosh computer
- 2200K free memory
- System 6.0.7 or later

Recommended:

- Up to 6000K free memory
- 25MHz 68030 or faster Mac (IIci or LC III or faster)
- System 7.0 or later

6000K of free memory is required to run Wolfenstein 3D at its maximum screen size with all sound effects and music enabled. If you have less memory free, the game may have to turn off music and sound effects, or you may not be able to play in a larger window.

Wolfenstein 3D is a "fat binary" and runs entirely in native PowerPC code if you have a Power Macintosh!

INSTALLATION

Before you install Wolfenstein 3D™, use your "Monitors" Control Panel to make sure your monitor is set to 256 colors.

Insert the disk marked "Install/Disk 1". Double-click on the "Read Me" icon to read the latest information about the game — there may be information in the "Read Me" file which is more up-to-date than the information in this manual.

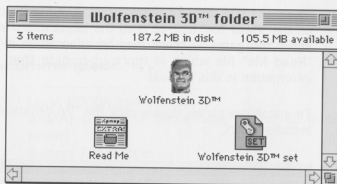
To install the game, double-click the "Wolfenstein 3D Installer" icon.



You will be prompted to swap disks as necessary.

GETTING STARTED

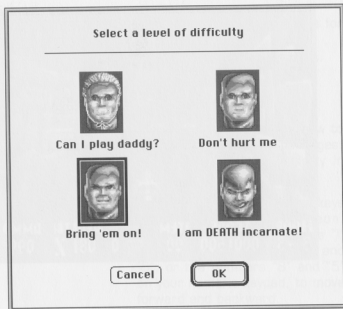
When the installation is complete, double-click the "Wolfenstein 3D" icon in the Wolfenstein 3D folder.



Note: The "Read Me" file which is installed to the "Wolfenstein 3D" folder on your hard disk is identical to the "Read Me" file on Disk 1.

NEW GAME

Pick "New Game" from the File menu to begin. You can choose from four difficulty levels. Each level differs in the skill of the enemies you'll face, as well as the amount of damage they can take.



Can I Play Daddy is appropriate for younger players or non-gamers.

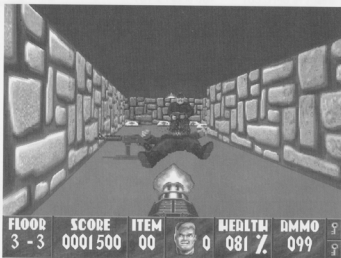
Don't Hurt Me is designed for part-time gamers who are starting Wolfenstein 3D.

Bring 'em On is designed for most game players.

NEW GAME

I am Death Incarnate is for those people who want a real challenge.

Next, select which episode you wish to play. It is recommended that you play the episodes in order.



CONTROLLING THE ACTION

If you've selected New Game and Episode One, you are standing over a dead Nazi guard. The door to your prison cell is unlocked. You are carrying the recently terminated guard's knife and pistol. Outside that door is a world of hurt waiting for you!

The following is a list of controls and commands for moving and fighting within Wolfenstein.

See page 14 for a quick summary of commands.

Traveling

The key to playing Wolfenstein 3D is learning how to effectively maneuver through the Castle's passages. Once in the game, you'll need to move quickly in order to surprise or avoid guards.

Walking: Use the up and down arrow keys to walk through the dungeon. You can also use the letters "I" and "K", or the letters "W" and "S", or the numbers "8" and "5" on your numeric keypad, to move forward and backward.

Running: Hold down the Shift key along with a walking key (see above) to run.

Turning: Use the left and right arrow keys to turn. You can also use the letters "J" and "L", or the letters "A" and "D", or the numbers "4" and "6" on your numeric keypad, to turn. If you hold down the Shift key, you'll turn faster.

CONTROLLING THE ACTION

Strafing: Hold down the Option key along with the left and right turning keys to slide side to side instead of rotating.

Arming Yourself

Once you have more than one gun, you'll want to choose between firearms. The numeric keys at the top of your keyboard (not on the numeric keypad) select weapons. You can also cycle through the weapons you do have by pressing the Tab key.

- 1 = Knife
- 2 = Pistol
- 3 = Machine Gun
- 4 = Chain Gun
- 5 = ? We'll let you discover these on your own.
- 6 = ?

You start the game with only a knife and a pistol. Until you discover other weapons, pressing their numbers will have no effect.

If you are out of ammo, you can only use the knife.

Killing the Enemy

To use your knife or fire your weapon, point it toward your adversary and press the Control key.



CONTROLLING THE ACTION

If you are using a machine gun, chain gun, or other auto-firing weapon, you can hold down the Control key for rapid fire.

The accuracy of a weapon diminishes with the range of the shot. You may want to aim to the left or right of an enemy if your bullets are not hitting. A healthy dose of your victim's splattering blood is a good indicator that you've hit.

KEEP MOVING! Your enemies can shoot you easier if you stand still.

Opening Doors

To open doors and elevators, move in front of the door and press the space bar. It is not necessary to actually touch the door before opening it.

Some walls in the castle can be pushed back to reveal hidden rooms. To search for hidden rooms, move against a wall and press the space bar.

Several of the doors in Castle Wolfenstein will require keys. These keys can be found somewhere on the same level as the locked door. Using a key requires no additional commands other than the space bar to open a door.



CONTROLLING THE ACTION

Picking Up Stuff

Though the fighting is fierce, there's always time to grab a few trinkets or helpful items. To pick up an item, simply walk over it. You're smart and will know if you need to keep it.

For example, if you are carrying the maximum ammunition of 99 bullets, you won't pick up more ammunition by walking over it.

A backpack will increase your carrying capacity...

Viewing the Auto-Map

Press the "/" key, or the period (".") on the numeric keypad, to view a little map of the level you are on. The map will only show areas of the current level that you have investigated. Use the movement keys to scroll around on the map, and press any other key to go back to the game.

Getting to the Next Level

Each level contains an elevator. Once you find an elevator, press the space bar to open the door. Then walk into the elevator and press the space bar again to move to the next level.

CONTROLLING THE ACTION

Joystick and Mouse Control

To use the mouse in Wolfenstein 3D, turn on the "Mouse Control" menu option (or press ⌘-M). You'll be able to move around by rolling your mouse (or trackball!) around. You can fire your weapon by clicking the mouse. Note: Using mouse control and the Option key for strafing can be lethally effective!

Macintosh joysticks and game pads usually come with a Control Panel that can be used for control configuration. We have included a control set for use with the Advanced Gravis GamePad. If you have some other device, we suggest configuring the device as follows.

Joystick up:	"I" key
Joystick down:	"K" key
Joystick left:	"J" key
Joystick right:	"L" key
Fire button:	Control key
Button #2:	Space bar
Button #3:	Shift key
Button #4:	Option key

WOLFENSTEIN 3D KEY COMMANDS AND SHORTCUTS

Movement keys: Use any of the darkened keys below to walk forward and backward, and to rotate left and right. (Example: I-J-K-L)



Running: Hold down the Shift key while using the movement keys.

Strafing: Hold down the Option key while using the left and right movement keys.

Firing your Weapon: Press the Control key. Hold it down for repeated fire if you have an auto-firing weapon.

Weapons Selection: Press number keys 1 through 6 to select weapons, if you have them. Or press Tab to cycle through the weapons you do have.

Opening Doors: Press the space bar to open a door or search a wall for a secret door.

Auto-Map: Press the "/" key, or the period (".") on the numeric keypad, to bring up a little auto-map. Press any other key to go back to the game.

YOUR CURRENT STATUS

At the bottom of the play screen is a status bar which provides information important to the play of Wolfenstein 3D™.

FLOOR	SCORE	ITEM		HEALTH	AMMO
1 - 1	0000000	00		2 100 %	032

Floor

Displays the floor you are currently on.

Score

You can gain points by killing and by Ratio Bonuses at the end of a level. Every 40,000 points provides an extra life. Collecting 50 treasures will also earn you a bonus life. So collect those treasures!

Item

Lists the number of treasures you have picked up on this floor. Collect 50 to receive an extra life

Lives

The number next to your head is the number of lives you have left. Start each episode with three lives. If you die, you'll restart the current floor with only a pistol and eight shots unless you play on the "Can I Play Daddy" level.

YOUR CURRENT STATUS

Health

When you start Wolfenstein 3D, your Health is 100%. Each time you are hit, your Health will be reduced. Health is indicated not only in percentages, but also in a visual representation of your face, located in the middle of the status bar. You'll begin to look increasingly unhealthy the more damage you take. If your Health is dropping, grab some food or first aid.

Ammo

Your amount of ammunition is indicated on the status bar. You can carry a total of 99 bullets. Be sure to pick up the ammo left behind when you kill someone. Run out of ammo and you'll be stuck using your knife.

A backpack will increase your carrying capacity.

Getting Rewarded

When you go to a new level, a Bonus Screen will tally your performance. Hidden rooms located, ratio of kills, and percentage of treasure found will be calculated. Each 100% ratio provides 10,000 extra points.

ITEMS YOU CAN PICK UP

Wolfenstein 3D is packed with items that you'll want and need. These items fall within four categories: Healing, Killing, Treasure, and Special Items.

Healing

Dinners = 10% Health

You've always had bad table manners. After clearing your Nazi hosts from the dinner table, you should pick up some food-to-go!



First Aid = 25% Health

The Nazis have been intercepting Red Cross packages and storing them throughout their strong holds.



Killing

Ammo = 5 bullets

These guards are armed to the teeth. Gracious even in death, they'll leave their ammo for the taking! Pick up unused ammo for 5 bullets.



ITEMS YOU CAN PICK UP

Machine Gun

This machine gun is the primary armament of the SS guards. It's an efficient and powerful weapon that is useful for attacking multiple enemies.



Chaingun

The Chaingun uses the gatling gun principle of rotating barrels. It's a destructive killing machine that will clear the room. However, it has a healthy appetite for ammunition.



Other Weapons

There are several other weapons you may find in your travels. We don't wish to give away all the surprises!



Treasure

Hitler has a twisted desire for treasure and religious artifacts. His ill-gotten booty is stored within the walls of his impenetrable fortresses. Collect 50 treasures to receive an extra life.



ITEMS YOU CAN PICK UP

Special Items

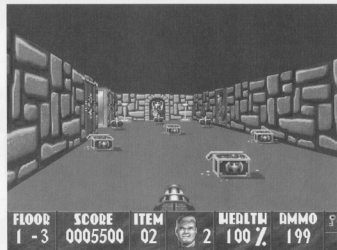
Keys

Some of the upper levels are well-secured with locked doors and elevators. You'll need to search the level for keys into these areas.



One-Ups = Full Health, and 1 Life

Hidden within secret rooms of the fortresses are items that give you that extra urge to keep fighting!



THE DENIZENS OF WOLFENSTEIN

Guards

The bullies in brown go down easy, but there's a lot of 'em.



SS

Members of the Schutzstaffel, they wear blue uniforms, bullet proof vests, and sadistic grins.



Killer Dogs

These German shepherds go right for your throat.



Mutants

Hideous human experiments of the evil Dr. Schabbs, these three-armed beasts are killing machines.



Dr. Schabbs

He is nuts and prefers killing to all other activities. Watch out for flying syringes or you'll be a mutant, too!



THE DENIZENS OF WOLFENSTEIN

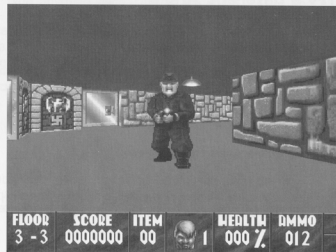
Officers

These quick, smart soldiers wear white and see red.



Adolf Hitler

The essence of evil, he's got a few surprises for you.



HINTS AND STRATEGIES

If you are going to survive Wolfenstein 3D, you'll need more than a trigger finger. Here are some tips to help you escape the Castle!

Don't Rush Into the Room!

If there is only one entrance, let the Nazi guards come out at you. They'll often be nice enough to open the doors for you.

Try a different Angle

It's never smart to run into a room. The Nazi guards are sometimes posted near the entrances and stay hidden until you move close to the door. Go up to the door, slide to the side at an angle, and pick the enemy off with less danger to you.

Use the Keyboard and the Mouse

Once you have the game down, try using the mouse and keyboard at the same time. The mouse provides much faster movement, which can be key if you use the Option key to strafe at the same time.

Charge

If you run at someone and shoot them point blank (rather than at a distance), you are more likely to wound them. Plus, this may provide less time for them to shoot you.

HINTS AND STRATEGIES

Every Level Has Hidden Stuff

If you explore carefully, you'll find extra health and ammo hidden everywhere! Be sure to collect as much treasure as possible. Remember that every 40,000 points will provide you with an extra life. You'll need it!

Necessary Items Aren't Hidden

The Nazis may be rude hosts, but they would never hide anything necessary to escaping. Keys and elevators can be reached through the normal passages.

Don't Be Too Proud to Eat with the Dogs!

After taking many bullets, it's a wise idea to get help from anywhere. Eating dog food may be humiliating, but it will provide a small boost to your health.

Use the Quick Save!

The %S (Save) and %O (Open) keys may provide an easy method of improving your survival rate!

HINTS AND STRATEGIES

Conserve your Ammo

Although it's fun to hold down the Control key to spit bullets everywhere, you should try to restrain yourself. Conserve ammunition and make your shots count.

Don't Attack with a Knife

If armed only with a knife, don't rush into a room full of guards and expect to come out alive. Spend your time looking for hidden room which may provide more ammo. The only thing that separates a brave man and a dead man is a well-placed bullet.

Do More Damage at Close Range

The closer you are to an enemy, the more damage he takes with each shot. However, killing is a two-way street. These Nazi guards have a way of appearing behind you with a point-blank shot to your back.

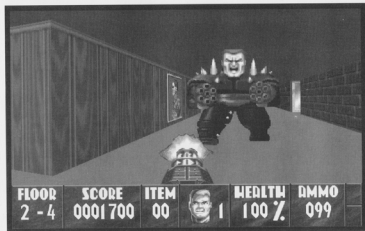
Searching for Hidden Passages

Hidden passages can be located almost anywhere. Sometimes the entrance appears obvious, but often it is not! To make your search easier, move against a wall at an angle. Then hold down the Space bar and strafe across the wall. This lets you check long walls quickly. Make sure the room is free of Nazis before you start!

HINTS AND STRATEGIES

Does BJ need a little help?

Out of ammo, beaten to a pulp, and want to survive? Hmm. Try typing **LEDOUX** and receive full health, ammo, weapons, and keys. Beware, cheaters never prosper!



CREDITS

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Please have your system information available, or better yet, try to be at your computer. The more detailed information you can provide our support personnel, the better service we can provide you.

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Interplay BBS:

We have a 24-hour, 7-day a week multiline BBS available for customer questions, support and fixes. The number is 714-252-2822. Modem settings are 300-28.8k Baud, V.32bis, V.42bis, 8-N-1. This is a free service.

America Online:

You can E-mail Interplay Customer Support at IPTECH. To reach our Customer Support board in the Industry Connection, press CTRL-K for "Go To Keyword." Then type INTERPLAY in the Keyword window. In addition to reading and leaving messages, you can download fixes and demos from the "Software Libraries".

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We are located in the Game Publishers B Forum, type GO GAMBPUB at any "I" prompt. Then select "Section 5" for MacPlay. You can leave technical support questions there. You can also download fixes and demos from Library 5 in GAMBPUB. The best place for game play hints about our games is in the GAMERS forum. If you are not already a CompuServe member, you can call CompuServe toll-free at 1-800-524-3388 and ask Representative #434 for a free introductory membership and a \$15 usage credit. Besides technical support for Macplay products, CompuServe offers many other services, including communications, reference libraries, hardware and software support, travel, games and much more.

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You may send mail directly to us. Our ID is "PLAY99B."

Internet:

You can reach MacPlay with "support@interplay.com". Many MacPlay demos and patches are available at Internet FTP sites.

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