

The Village, one of the Beyond Adventures®
by Bill Cameron

Hi there. Thanks for giving The Village a try. I hope you enjoy it. There are over 150 locations in The Village, with lots of puzzles, hacking and slashing, and hopefully some humor.

For you tried and true World Builder afficianados, let me begin by saying that while this is my first released WB adventure, I have done several games before this one and have a decent amount of experience. I also realize how important beta testing can be. Nothing is more irksome than bugs. Therefore I have had several play-testers for The Village and I have done everything I can to ensure clean play.

SPECIAL NOTE: (Perhaps the most useful information in this document.) In most of the scenes in this game, the opening line of the description is something like "You face north," or "You face southeast." The purpose of this is to give you the direction of the view in the graphics window. It doesn't have anything to do with the direction you were moving when you entered the scene. For example, it is possible to move into a scene from the west, but then find the view in the graphics window is west. This doesn't mean you walked into the location backward. It simply means the significant visuals are west. So for orientation purposes, I provided the "You face wherever" lines.

The reason I'm harping on this is that some of the beta testers were confused by the "You face..." lines until I explained to them what I've explained here. Once it was clear, everyone found them very helpful. But enough on that.

Now for the bothersome part:

The Village is Shareware. The registration fee is \$15, or \$13 plus one double-sided disk. For your money, you get the current version of The Village. You also get The Village Sound Library, which includes over fifty sounds. Finally, you get an automatic 10% discount off any new games which Beyond Adventures releases. Automatic product release mailings go to all registered owners of any Beyond Adventure. Right now there are two more World Builder games in production by associates of Beyond, as well as a bizarre Hypercard game.

Send registration fees to:

Bill Cameron
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P.O. Box 186
Oxford, Ohio 45056

(Please make checks or money orders payable to Bill Cameron. Allow a couple of days for personal checks to clear.)

ANOTHER SPECIAL NOTE: the first reporter of a verifiable bug gets free registration, with all the perks that includes. Even beta testing isn't perfect, as is evidenced by MS Word 3.1. Ahem.

Still, many thanks, praises, perks, and free registration to my beta-testers:

Tom Collins
Rick Mattox
Anne Bell
Chris Brown
Harry Friedman
and my tolerant wife, Sherry, who gets the best perks of all.

Thanks again:

Bill Cameron