# Pipe Dream Reference Card

# Macintosh®

# **Getting Started**

If you are not familiar with the basic terms and operations of the Macintosh, refer to the Macintosh Owner's Manual. You should be familiar with the procedures for pointing and selecting with the mouse, and choosing commands from pull down menus.

NOTE: It is recommended that you first make a backup copy of your Pipe Dream disk and put the original in a safe place. The disk is not copy-protected, so to make a copy, just follow the instructions that came with your Macintosh.

Pipe Dream can be played from either a hard disk drive or a floppy disk drive. There is no system folder on your Pipe Dream disk, so you will need to boot off of your system disk.

# To play from a floppy disk drive.

- ① Turn on your Macintosh.
- ② Insert your Pipe Dream backup disk into either the internal or external disk drive.
- ③ Double click on the Pipe Dream icon. A short time will pass as the Pipe Dream program is loaded.
- Follow the instructions in your manual for the secret code and game play procedures.

# To load and play from a hard disk drive.

- ① Turn on your Macintosh.
- ② Insert your Pipe Dream backup disk into either the internal or external disk drive.
  - 3 Create a folder called Pipe Dream.
- ④ Copy all files from your backup disk into the Pipe Dream folder.
- ⑤ Double click on the Pipe Dream icon. A short time will pass as the Pipe Dream program is loaded.
- ® Follow the instructions in your manual for the secret code and game play procedures.

# Pipe Dream can be played as a desk accessory.

To install Pipe Dream as a desk accessory use the Font/DA program that came with your Macintosh. Follow the instructions in your Macintosh Owner's Manual.

#### Game Controls

We recommend that you play Pipe Dream with a mouse, but if you prefer to use the keyboard, you may use the default settings listed below or set your own key configurations by selecting that option on the set up screen.

# One player basic

- -move the mouse forward to move the cursor up one square.
- -move the mouse backward to move the cursor down one square.
  - -move the mouse to the right to

move the cursor to the right one square.

-move the mouse to the left to move the cursor to the left one square.

-pressing the mouse button places the source piece that is waiting to be used in the square that the cursor is highlighting.

-pressing the 'F' key (flow) will accelerate the flow speed and bring the current round to a swift conclusion.

-pressing the 'P' key (pause) will pause the game and force the title screen to appear, hiding the gameplay information.

-pressing the 'B' key (boss) will pause the game and bring a spreadsheet to the screen.

# One player expert

-all basic mode cursor movement commands apply to expert mode.

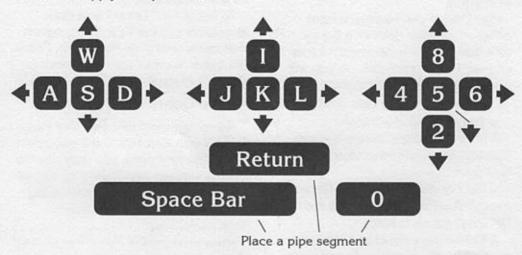
 in order to select a piece from the upper source tube press the mouse button.

 in order to select a piece from the lower source tube press and hold the 'space bar' and press the mouse button.

#### Two player

-One player plays from the mouse and the other player plays from the keyboard, all input commands are the same as they are for one player basic mode.

Below are the default key settings. If you use one of these combinations, there is no need to 'configure' the keys. If you prefer a different combination, use the 'configure keys' option from the game menu.



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