



MACINTOSH INSTALLATION GUIDE

REQUIRED CONFIGURATION

Note: S.C.OUT ships on one High Density Macintosh disk. All color Macs except the *original* Macintosh II are equipped with HD floppy drives. If you have an original Mac II, please call Inline at (203) 435-4995. We will be happy to send you a free set of 800K disks.

Computer:	Any color Macintosh including the LC, LCII, II, IIx, IIcx, IIfx, IIsi, Quadra, Performa 400 and 600.
Monitor	12" or larger color monitor 256-color (8-bit) video support
Storage	Hard-disk.
System :	6.0.5 or later.
Memory :	2 Mb of RAM for system 6. 3 Mb of RAM for system 7.

INSTALLATION

1. LOCK the S.C.OUT floppy disk and insert it into your floppy drive.
2. Drag the S.C.OUT application onto hard drive to copy it.
3. Eject the floppy disk by dragging its icon into the trash.

To launch the game, double-click on the S.C.OUT icon.

You may move S.C.OUT to any folder location on your hard drive.

INLINE DESIGN



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MACINTOSH CONTROL GUIDE

CONFIGURATION

All ship controls in S.C.OUT can be changed in the Settings dialog box. The default settings are:

<8>	Up
<2>	Down
<4>	Left
<6>	Right
<Return>	Pickup/Put Down Object
<Space Bar>	Fire (if a weapon is on board)
<esc>	Abort ship and restart level

In addition to keyboard settings, the Settings dialog box allows you to change sound and display settings.

Music	Switch music on / off.
Sound effects	Switch sound effects on / off.
Quick display	The "quick" display option can speed up display on Mac LC, LCII, IIsi, and IIfx models using built-in video. It should not be used on other Macs.

MENU COMMANDS

While the game is in play, the mouse and menu bar are not active, and only two commands are accessible from the keyboard.

Pause <Cmd-P>	Pauses game and allows access to menu bar.
Quit <Cmd-Q>	Quit the game.

While the game is paused, the following menu commands are available.

Play <Cmd-G>	Start a new game.
Resume <Cmd-R>	Resume the game after a pause.
Settings <Cmd-I>	Accesses Settings dialog box.