

## **TRACKER - MAC INSTRUCTIONS**

### **Loading Instructions**

1. Switch on the computer and insert your System disc.
2. When the desktop appears as usual, go to the Control Panel desk accessory and switch off the RAM Cache.
3. Insert the Tracker disc (preferably in an external drive) and double-click on the **TRACKER** icon (alternatively, you may double-click on a saved game icon or the high-score table).

### **Skimmer Flight Control**

To bank left or right, increase or decrease altitude and fire plasma balls, use the mouse. To decelerate and accelerate the Skimmer, use the < and > keys respectively.

You may redefine the keys for accelerating and decelerating the Skimmer, by clicking on the **OPTIONS** box during the game.

### **Compatibility**

Tracker runs on the Macintosh, Macintosh Plus and Macintosh SE. The minimum RAM requirement is 512K.

### **Making a Backup Copy**

Tracker is supplied on a standard 3.5" disc, and you are advised to make a copy and keep the master disc in a safe place. Initialize a new disc and make a sector or bit copy of the disc.

If you are using a Macintosh with an 800K disc drive, it is advisable to copy the essential System files onto the backup disc, so that the Tracker disc can be booted more conveniently.

If you are using a Macintosh with a hard disc, it is possible to copy the Tracker files into a folder and run it from the hard disc, keeping the floppy disc as a security copy.

**Rainbird Software**

**TRACKER**

**by Mindware Limited**

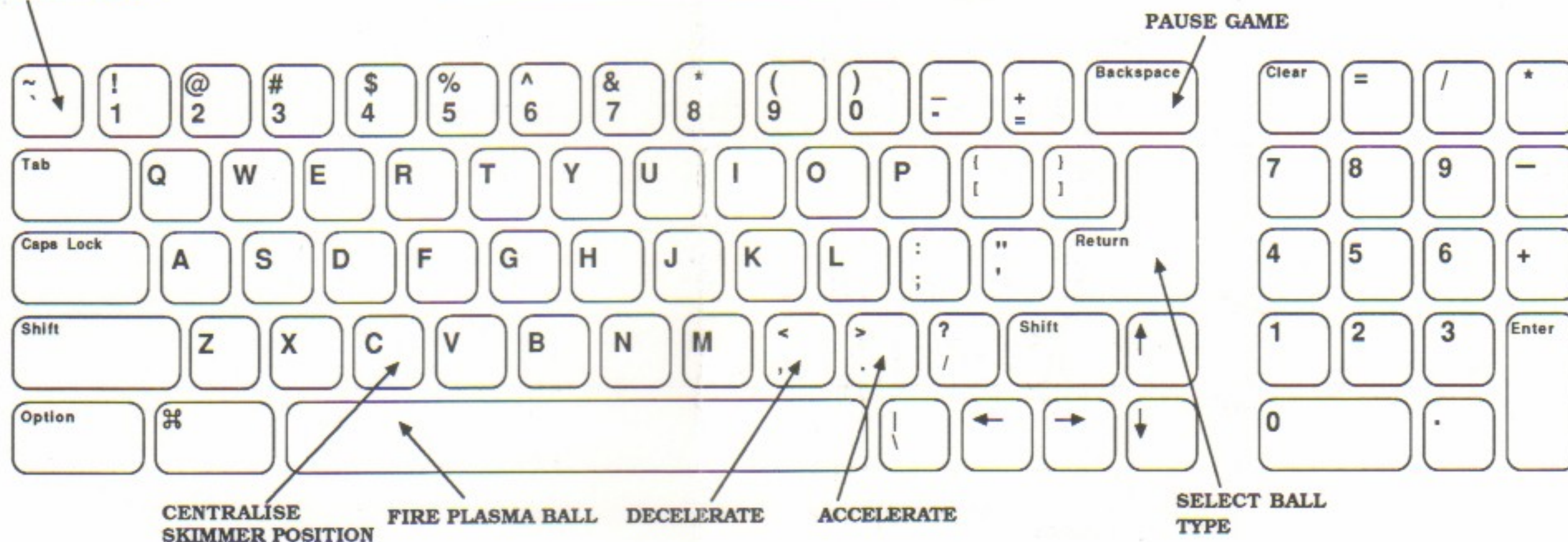
**Macintosh instructions**



# TRACKER - MACINTOSH

## COMBAT MODE KEY CONTROLS

EXIT COMBAT MODE



## LOADING INSTRUCTIONS

After booting your Mac with a system disc, insert the Tracker disc and double-click on the game icon.

Once loaded, follow the on-screen instructions to select user options and start the game.

## KEY CONTROLS IN STRATEGIC MODE

### GAME CONTROLS

<b>M</b> MOVE UNIT TO CROSS-HAIR	<b>O</b> DEFINE USER OPTIONS
<b>C</b> ENTER COMBAT MODE	<b>P</b> PAUSE GAME
<b>X</b> CENTRE MAP ON UNIT	<b>L</b> LOAD GAME POSITION
	<b>S</b> SAVE GAME POSITION
	<b>Q</b> QUIT GAME
	<b>H</b> DISPLAY HI-SCORES

These options may also be selected by clicking on the appropriate box with the pointer

