

Wizardry[®]

A Fantasy Role-Playing Simulation by
D.W. Bradley

BANE OF THE COSMIC FORGE

MACINTOSH
MINIMUM: MAC PLUS

Minimum Memory:

One Meg B/W,

Two Meg Color

One 3.5" 800K

Double-Sided Drive

Optional: Hard Disk Drive



SIR-TECH

Wizardry Bane of the Cosmic Forge Magicword/Icon List

As you play Bane of the Cosmic Forge, you will see three icons on your screen. Wizardry will ask you to enter a magicword to continue.

Just look up the icons in this list, and once you find them, you'll see their magicword. Type it in, and you're off to adventure.

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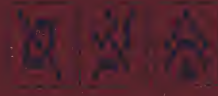
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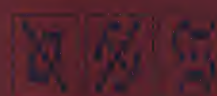
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L of Spades



L of Hearts



L of Clubs



L of Diamonds



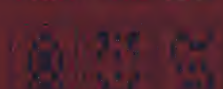
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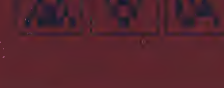
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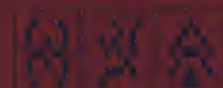
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Sir-tech Software, Inc.
P.O. Box 245
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Sir-Tech Software™ Warranty Registration

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597482

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Name (First) _____ (Last) _____ Phone () _____

Address _____

City _____ State _____ Zip _____

Warranty Information for (product name here): _____

Computer: 01 [] IBM or compatible 02 [] Mac or compatible 03 [] Amiga 04 [] C 64/128 05 [] Apple

Floppy drive size: 06 [] 3 1/2" 07 [] 5 1/4" High Density: 08 [] Yes 09 [] No

Graphics adapter: 10 [] CGA 11 [] EGA 12 [] VGA 13 [] MCGA 14 [] Mono

Sound board: 15 [] AdLib 16 [] CMS 17 [] MIDI 18 [] Soundblaster

Memory: 19 [] 512K or less 20 [] 640K 21 [] 1 MB or more Hard drive? 22 [] Yes 23 [] No

Age of buyer:	Age of player:	Where purchased:	Decided to buy because:
24 [] under 13	30 [] under 13	38 [] Computer Chain Store	44 [] Magazine article/review
25 [] 13-19	31 [] 13-19	39 [] Independent Computer Store	45 [] Magazine ad
26 [] 20-29	32 [] 20-29	40 [] Department Store	46 [] Liked package
27 [] 30-39	33 [] 30-39	41 [] Toy Store	47 [] Salesperson's advice
28 [] 40-50	34 [] 40-50	42 [] Book Store	48 [] Friend's advice
29 [] 50 +	35 [] 50 +	43 [] Mail Order	49 [] User group

36 [] Male 37 [] Female Store Name: _____

Which computing magazines do you read?

50 [] AmigaWorld	54 [] Dragon	58 [] MacWorld	62 [] PCWorld
51 [] COMPUTE!	55 [] Game Player's	59 [] PC Computing	63 [] QuestBusters
52 [] Computer Game Review	56 [] Incider/A+	60 [] PC Games	64 [] Video Games & Computer Entertainment
53 [] Computer Gaming World	57 [] MacUser	61 [] PC Magazine	65 [] Other: _____

Which type of programs do you buy the most?

66 [] Fantasy Role Playing 67 [] Adventure 68 [] Arcade 69 [] Simulator 70 [] Sports 71 [] Business 72 [] Educational

How would you grade this product? (highest) A B C D F (lowest)

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WARRANTY REGISTRATION

SIR-TECH

SIR-TECH SOFTWARE INC.
P.O. BOX 245
OGDENSBURG, NY 13669

Psssst! Want a Hint???

Wizardry: Bane of the Cosmic Forge Playmaster's Compendium

The Official Hint Guide

The Playmaster's Compendium contains everything - absolutely everything - you ever wanted to know about Bane of the Cosmic Forge. You'll find complete maps and messages along with an explanation of every single item found in Wizardry! Additionally, there's a listing of monsters and an interview with the author of Bane of the Cosmic Forge, David W. Bradley! You get all the hints, tips and strategies you need to help you experience Wizardry to its fullest! Only \$12.95 (U.S. Funds).

Bane of the Cosmic Forge Poster Also Available!

Brilliant full-color reproduction of the Bane of the Cosmic Forge box cover. Measuring 16" x 23 3/4" before framing, it'll give any room that medieval spirit! Only \$6.50!

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<u>Item</u>	<u>Quantity</u>	<u>Price</u>	<u>Total</u>
<u>Bane Poster</u>	➡ _____	➡ _____	➡ _____
<u>Playmaster's Compendium</u>	➡ _____	➡ _____	➡ _____
➡ <u>Subtotal</u>			➡ _____
➡ <u>NYS residents add 7% sales tax</u>			➡ _____
➡ <u>Add Shipping/Handling (see below)</u>			➡ _____
➡ <u>Total</u>			➡ _____

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[] MasterCard [] Visa [] Check/Money Order
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Sir-tech Software, Inc
P.O. Box 245
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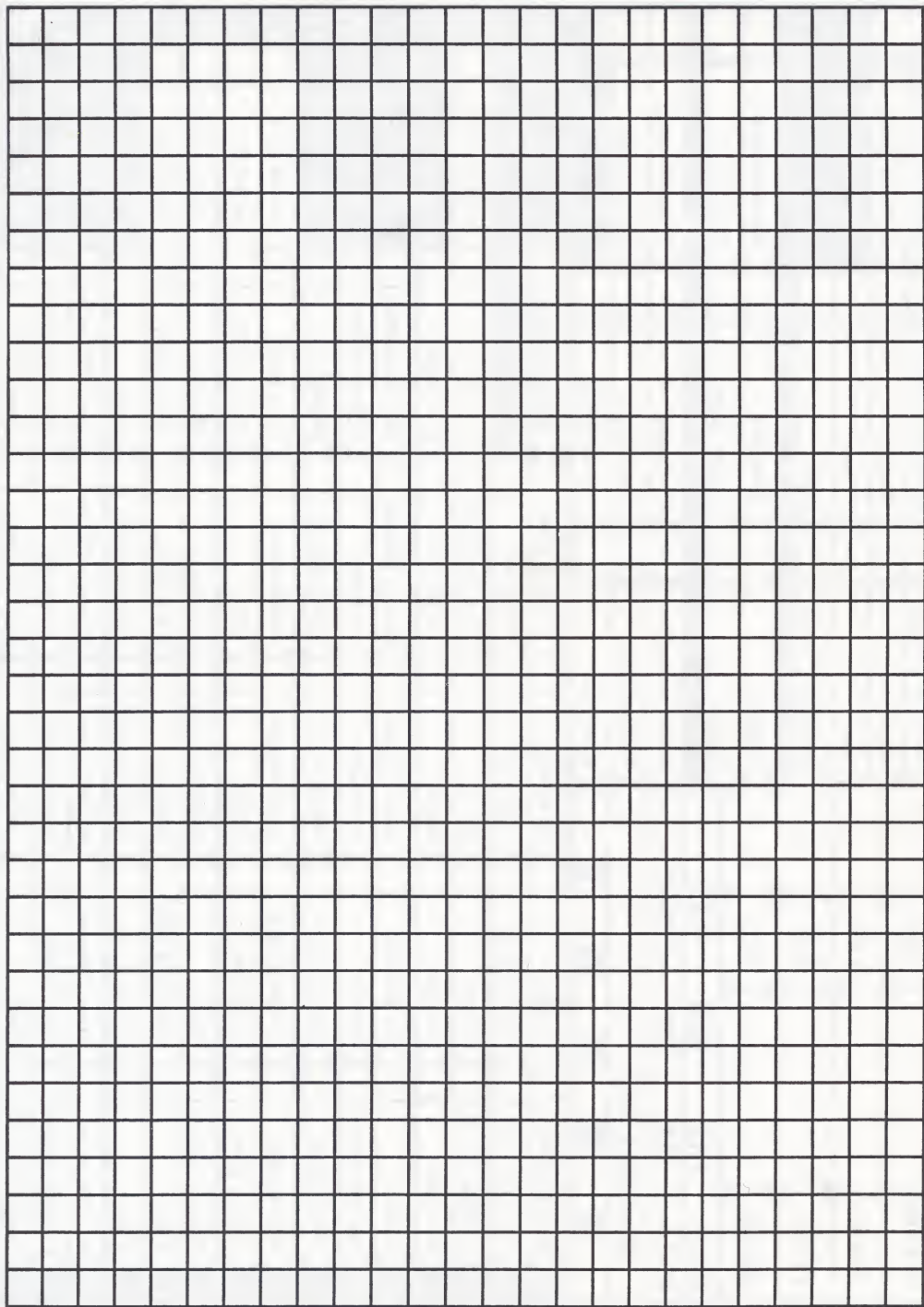
Shipping: Poster, \$1.50
Hint Book, \$3.50 to U.S.A.
Hint Book, \$4.50 to Canada
Hint Book, \$7.50 Overseas

To be continued, Fall 1991...

*Wizardry:
Crusaders
of the
Dark Savant*

... the continuation of the epic tale

Name		Age		Wand & Dagger		Pole & Staff		Shield	
Race		Lvl.		Sword		Throw		Hand & Feet	
Prof.		H.P.		Axe		Sling			
				Mace & Flail		Bow			
Rank		CC		Scout		Oratory		Skulduggery	
				Music		Legerdemain		Ninjutsu	
STR	PIE	DEH	PER						
INT	UIT	SPD	KAR						
ARMORCLASS ()				Artifacts		Alchemy		Thaumaturgy	
				Mythology		Theology		Kirijutsu	
				Scribe		Theosophy			
F	Energy Blast	Fireball	Fire Bomb	Prismic Miss.		Nuclear Blast			F
	Blinding Flash	Fire Shield	Lightning	Firestorm					
W	Chilling Touch	Terror	Slow	Cure Paralysis		Iceball		Deep Freeze	W
	Stamina	Weaken	Haste	Ice Shield		Paralyze			
	Poison	Air Pocket	Cure Poison	Deadly Poison		Noxious Fumes			
A	Missile Shield	Silence	Whirlwind	Levitate		Asphyxiation			A
	Stink Bomb	Poison Gas	Purify Air	Toxic Vapors		Deadly Air			
E	Acid Splash	Armor Shield	Knock-Knock	Armorplate		Acid Bomb		Create Life	E
	Itching Skin	Direction	Blades	Web		Armormelt		Cure Stone	
	Mental Attack	Charm	Detect Secret	Mindread		Illusion		Locate Object	
M	Sleep	Cure Less.Cnd	Identify	Sane Mind		Wizard Eye		Mind Flay	M
	Bless	Divine Trap	Hold Monsters	Psionic Blast		Death			
	Heal Wounds	Dispel Undead	Magic Screen	Remove Curse		Word of Death			
M	Make Wounds	Ench. Blade	Conjuration	Lifesteal		Resurrection			M
	Magic Missile	Blink	Anti-Magic	Astral Gate		Death Wish			



Bane of the Cosmic Forge System's Reference Card *Macintosh - All Models Mac Plus & Up*

System Requirements

Your computer must be a Mac Plus or better and be equipped with at least 1 megabyte of memory and an 8-bit graphics card. Wizardry will not run if your computer has a 24-bit graphics card; switch to the default 8-bit graphics card instead.

To run in black and white, Bane of the Cosmic Forge requires approximately 800K of free memory. You may need to turn off background programs or any RAM cache to free up this memory. If you're running Wizardry in color, you will need approximately 1800K of free memory and 640 x 480 resolution.

Installing Bane of the Cosmic Forge

Inside your package, you'll find Wizardry Master diskettes labeled A-F. Before you install the disks on your computer's hard drive or begin playing from floppies, please make a copy of each diskette for backup purposes. In the list below, find your preference for play and follow the directions to install Bane of the Cosmic Forge on your computer.

Black and White - Floppy: You will need disks A-E for this combination. You will never need disk F, however; it is for color Macintoshes only.

1. Make a copy of disk A. Do not write protect this disk. As you play Wizardry, the program will write information to this disk tracking your progress.
2. Just insert disk A into the drive and double click on the Bane icon. You may also boot the disk itself. In a moment, you'll be on your way into Bane of the Cosmic Forge.
3. Format at least one blank diskette to save your games to. Wizardry will not format a diskette for you.

Black and White/Color - Hard Drive: Wizardry requires approximately 2.5 megabytes of *free* space on your hard drive; please be certain this space is available. To install Wizardry to your computer's hard drive, you'll need disks A-E for black and white or disks A-F for color.

Note: If you want to play in color you must install Wizardry on your hard drive. Only the black and white can be played from the floppies.

1. Double click on the hard drive icon.
2. Create a new folder. Name this folder BANE.
3. Double click on the new BANE folder so that it opens up the folder window (it will be empty).

4. Insert Master disk A into the floppy drive. Double click on the A disk to open the A disk window. After the disk is opened, press **COMMAND** and **A** to select all.
5. Press the mouse button down holding it over any icon in the Master diskette A window. Drag it over to the new Bane folder and let go of the mouse button. It will copy all the files on the Master disk to your hard drive.
6. When all the files have been copied, put the A disk icon in the trash. Your computer will eject the disk.
7. Follow directions #4-6 for each disk you need to install. Be certain to do the disks in their correct alphabetical order. For black and white computers, you install disks A-E. For color, install disks A-F.

Note: Your computer will ask you if it should overwrite files of the same name. It is OK to do so.

8. Locate the System and General files in the BANE window. Put the System and General files in the trash can.
9. Once you have copied the contents of the Wizardry Master disks into the BANE window, locate the WINSTALL icon and double click on it. It will only take a few seconds to run and will configure the program to run from your hard drive. When it's finished, you will return to the desktop. **You must run this program before playing from a hard drive.** If you're playing off floppies, **DO NOT** run this program.
10. If you plan to play Bane in color, go to the Control Panel and select "Monitors". Set the number of colors to 16. You must do this before playing in color. If you are playing in black & white, set the colors to Black & White.
11. Find the BANE icon in the BANE folder, and double click on it. In a few seconds, you'll be on your way into Bane of the Cosmic Forge.

Note: If Wizardry terminates abnormally and you are playing from a hard drive, there is a possibility that you did not run the WINSTALL program. Run it now.

IMPORTANT

Prepare Your Save Game Diskette Ahead of Time

Format at least one blank diskette for use as a save game diskette. All save game disks must be formatted ahead of time. Wizardry will not format them for you.

Wizardry's Interface

When you begin to play Bane of the Cosmic Forge, you'll notice one thing right away. The interface. It's not the same old run-of-the-mill interface you're used to. Why? Simply, it consumed more memory than we were willing to part with and slowed the game down immeasurably.

With over 100 calculations behind every swing of a sword, every flight of a spell, speed is of the essence. And that's what we wanted to bring you, not a combat round that lasted long enough to allow you a four-course dinner and a movie.

So, while you're getting used to the interface, we apologize for any inconvenience it may cause you. However, we feel that in the end, the increase in Bane's performance and the game play itself will more than make up for it.

Mouse or Keyboard

Wizardry automatically selects your computer's mouse as the primary input device. If you'd rather use your keyboard with highlighted menus, select "Keyboard" under the "Game Configuration" option.

About Multifinder

We recommend you don't use Multifinder, but run under the Finder instead. You can change your setup using the Set Startup command from the desktop menu bar. Once you've made this change, restart your computer.

Save Game Drive

Once you've created a band of adventurers, and have spent a bit of time within Bane of the Cosmic Forge, you will want to save your progress. In the "Party Options" window, select "Disk" followed by "Game Configuration".

Hard Drive: Leave the "Save Game" field blank.

Floppy: If you wish to save to a floppy drive enter 1: for the internal drive or 2: for a second, external drive. A colon (:) must follow the number of the drive. Save game disks must be formatted ahead of time.

Replacing "Replace"

In the manual, you will find reference to an option called "Replace". Using this command, you could replace one of your more experienced party members with a newly created, level 1 character. This option has been removed from the game. In effect, "Replace" defeated the essence of Bane of the Cosmic Forge... creatively directing a single party throughout the entire adventure. Therefore, this option is no longer available so you can enjoy the true essence of Bane of the Cosmic Forge without compromise.

WARNING

**Please save your game often.
Keep a backup save game around.**

If you're playing on your hard drive, save your game to floppy every now and again. If you're playing from floppies, save your games to alternating formatted diskettes. Why? You never know when modern technology will meet a magnet thus eliminating all your hard work.

Black & White

If you're playing Wizardry in black & white, any reference to color in the manual won't do you much good. Below is a list of things which have been "colorized" in the manual and their black and white alternatives:

Picking Locked Doors: White: Tumbler is open Gray: Tumbler is closed
If all the tumblers are white when you click on the mouse, the door will open.

Forcing Locked Doors: White: Your strength Gray: Door's strength
If your strength exceeds the door's strength when you click on the mouse, the door will open.

Carrying Capacity:

00-65%	Not encumbered
66-74%	Slightly encumbered
75-89%	Moderately encumbered
90-100%	Heavily encumbered

Regardless of the amount of items your character carries, his or her carrying capacity will always appear white. However, the above percentages will allow you to determine the character's encumbrance. Refer to the manual for the affects of encumbrance.

Troubleshooting - Hard Drive

You're playing from the hard drive. When you click on Bane's icon, the screen goes blank, but the game never begins.

1. If you haven't already, run the WINSTALL program.
2. Your computer may not have enough free memory available. You need approximately 1800K for color and 800K for black and white. You may have background memory resident programs consuming your memory. If this is the case, remove them from memory.
3. Check your graphics resolution and monitors setting. If you're running in color, Wizardry needs a 640x480 resolution and a 16-color setting.



A NEW WIZARDRY

The Re-definition of Computer Fantasy Role-Playing

Ten years ago, WIZARDRY set the standards in Fantasy Role-Playing (FRP). Now, after two million copies have been sold and dozens of awards have been won, **Bane of the Cosmic Forge** raises and redefines those standards. This new WIZARDRY, the truest simulation ever of Fantasy Role Playing, will push your computer, your mind and your sense of adventure to their very limits. Only through the power of the latest computer technology could the full dimensions of this new genre in FRP be possible.

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Prepare yourself. Take with you six companions – choose wisely, for having chosen, your fate is in their hands. Enter the ancient castle to retrieve the Cosmic Forge, a magical pen whose writings caused the river of time itself to change course. You will find treasure, armor, and magic items to advance your quest; meet wizened and cryptic dwellers who hold secrets that must be unearthed; and solve the riddles and puzzles that abound.

But beware – you and your party will encounter countless dangers, hazards, and creatures of dazzling form to block your way. Only through your magic and skills, ever growing as you progress, can they be vanquished.

And the story, so rich in mythology and legend, weaves a web of intrigue so complex that only you, with patience and travail, can unravel.

Let the computer roll the dice, consult the charts and apply the rules. From the 400 items of armor and weaponry researched for authenticity to the realistic combat structure, incorporating Primary and Secondary attack, this reproduction of true FRP within the computer environment will make all other attempts obsolete.

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THIEF	F-HOBBIT	MONK	NINJAMAN
STR 6	STR 7	STR 10	STR 10
INT 10	INT 7	INT 10	INT 10
WIS 6	WIS 7	WIS 10	WIS 10
VIT 10	VIT 7	VIT 10	VIT 10
DEX 13	DEX 7	DEX 10	DEX 10
SPD 11	SPD 7	SPD 10	SPD 10
PER 15	PER 7	PER 10	PER 10
KAR 16	KAR 7	KAR 10	KAR 10

ARMORCLASS 10 (+0)	LEATHER CUIRASS 15
DIRT 10	STEEL PANTS 15
STAVESMISSES 3	COPPER KEY 3

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- FULL-COLOR ANIMATED graphics
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- 11 Races, 14 Professions (with rankings!)
- Weaponry, Physical and Academia Skills
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- An arsenal of over 400 researched items
- Varied Fighting Modes
- Primary and Secondary Attack
- Continuous Journey
- Unlimited Backups
- Save Game



Screens from MS-DOS version of
Bane of the Cosmic Forge. Screens
for other systems may vary.

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