

 Adobe TextureMaker 1.0Author:  [Adobe](#)Publisher:  [Adobe](#)Type:  [Applications](#)Category: [Visual Arts & Graphics](#)Shared by: [that-ben](#) 

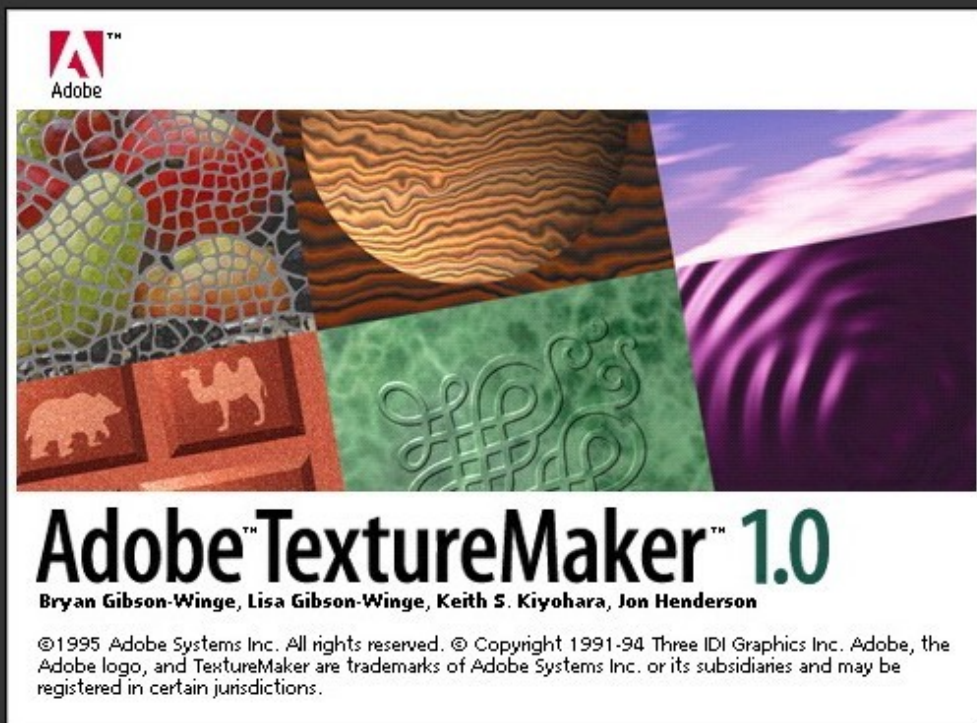
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**About window**

What is Adobe TextureMaker 1.0?

Adobe TextureMaker lets users create patterns and textures in a couple mouse clicks using various pre-made filters and effects (such as bumps, color gradient, spots, waves, etc...) provided by in the application. Everything is customizable, such as the image dimensions, colors, lighting, effect processing order, etc... Processed textures can then be saved as PICT or TIFF image files, or even as an animation movie file.

Download Adobe TextureMaker 1.0 for Mac



[Adobe TextureMaker 1.0.sit](#)

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Adobe TextureMaker v1.0 /
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Compatibility notes

Architecture: 68K + PPC (FAT)

At least 4.4MB of free RAM

Mac OS 7.x - Mac OS 9.2.2



Emulating this? It should run fine under:



[Basilisk II](#)

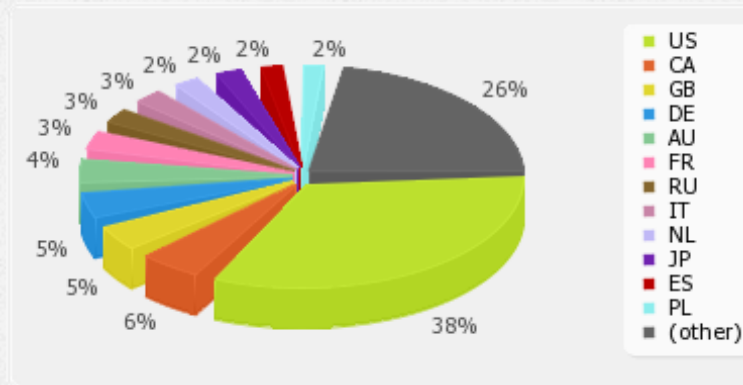




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